

RAFAŁ KOZŁOWSKI

Front-end developer / web designer

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rath-san.github.io

Job experience

- 2016-2017 - Subeli SP. Z O.O.**
UX/UI designer and front-end developer
 - designing and implementation of web applications,
 - mockups design,
 - GUI design,
 - user research
- 2014 - 2015 - Colaboration with company CR3Dimention:**
 - package design,
 - 3D modeling and rendering of client products,
 - tutoring in the field of 3D modeling
- 2013 - I3D SA in Gliwicach - graphic designer.**
 - designing advertisement materials,
 - design and modeling 3D products,
 - concept design of advertising campainings,
 - design and implementation of applications for smart surface advertising projectors,
 - creating 3D animations,
 - 3D rendering
- 2012 - Academy of fine arts**
Assistant in the studio of Alternative Design prof. Michał Klis at the Academy of Fine Arts in Katowice.
 - tutoring ractical and theoretical classes with new technologies and techniques in the field of presentation

Education

- 2011-2015 - Academy of fine arts in katowice**
Industrial design, product design

Prizes

- Huuuge Game Jam 2016 (team competition), second place.
- Movement animation of player character
 - Graphic and interface design of application

Technology

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|------------|--|-----------|--|
| 2D | Photoshop
Illustrator
Indesign
AfterEffects | 3D | Rhino Ceros
Solidworks
3dsMax
Maya
Mudbox
Fusion 360
Zbrush
Blender
RealFlow |
| Web | HTML5
PUG(JADE)
CSS
SASS
JavaScript
jQuery
Angular2/4+ | | |
| | Python
Django, Wagtail | | |
| | GIT, GULP, Bootstrap | | |